



# Less color, more science

## Perceptual alternatives to rainbow colormaps

Mike Chaffin

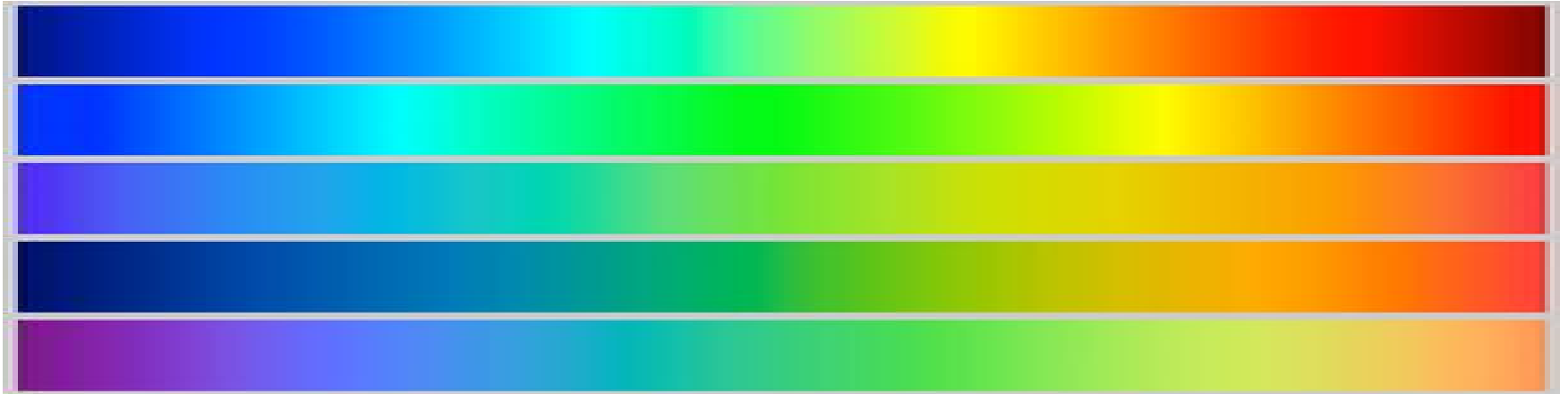
[michael.s.chaffin@gmail.com](mailto:michael.s.chaffin@gmail.com)

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Updated 23 May 2016

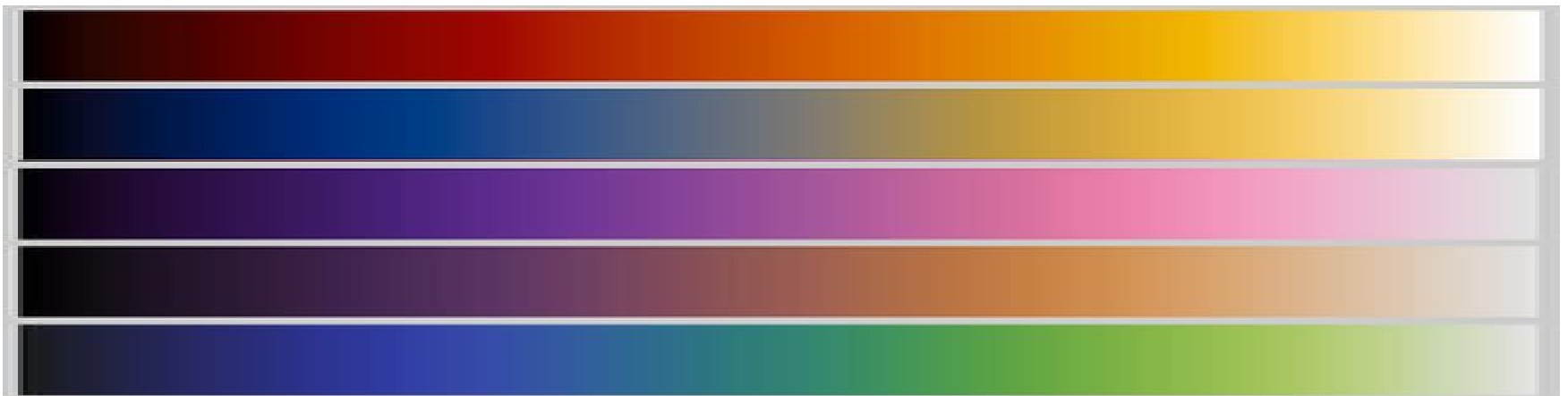
Most recent version available here: [https://docs.google.com/presentation/d/1JYg041YcdfGe\\_FhuJCuNK1NvlO0uXZdfkDUSXdS0lko/edit?usp=sharing](https://docs.google.com/presentation/d/1JYg041YcdfGe_FhuJCuNK1NvlO0uXZdfkDUSXdS0lko/edit?usp=sharing)

In science, rainbow color maps are everywhere:

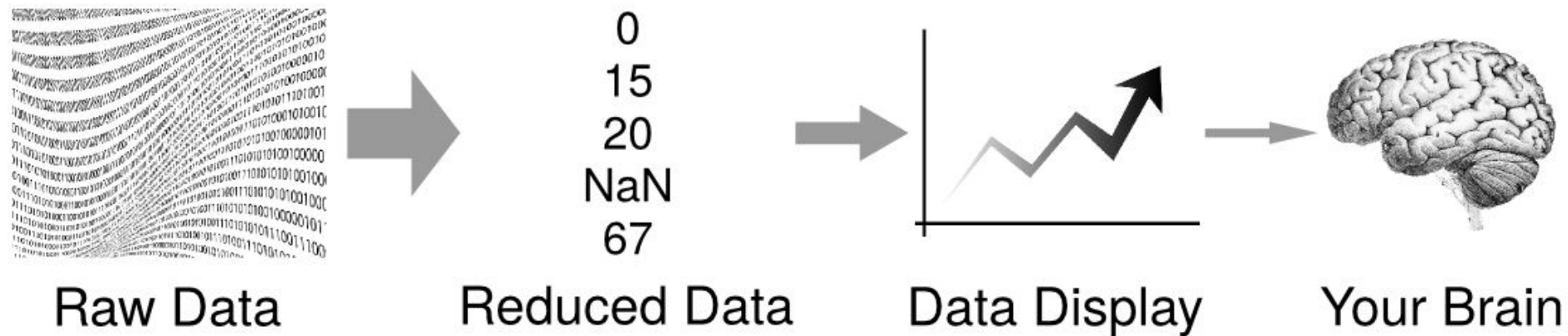


Rainbow colormaps distort data and impair judgment.

We can do better:

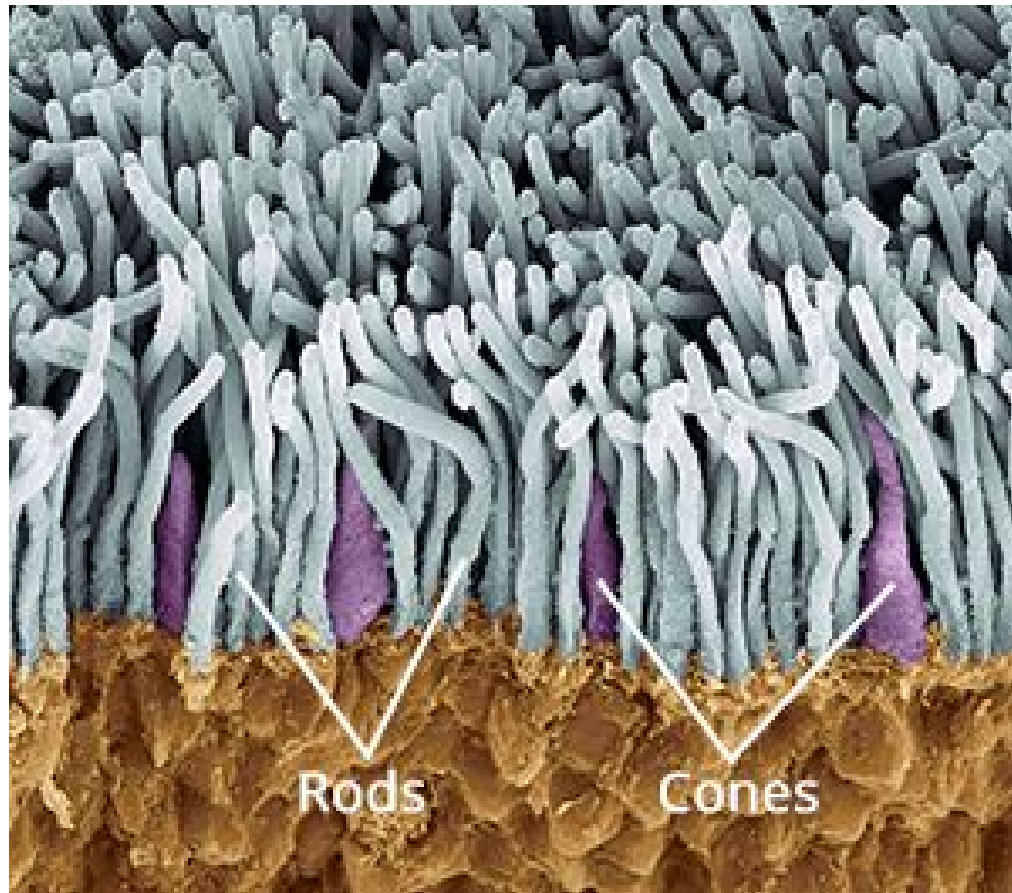


For accuracy and impact when displaying data, you must consider the way human vision works.



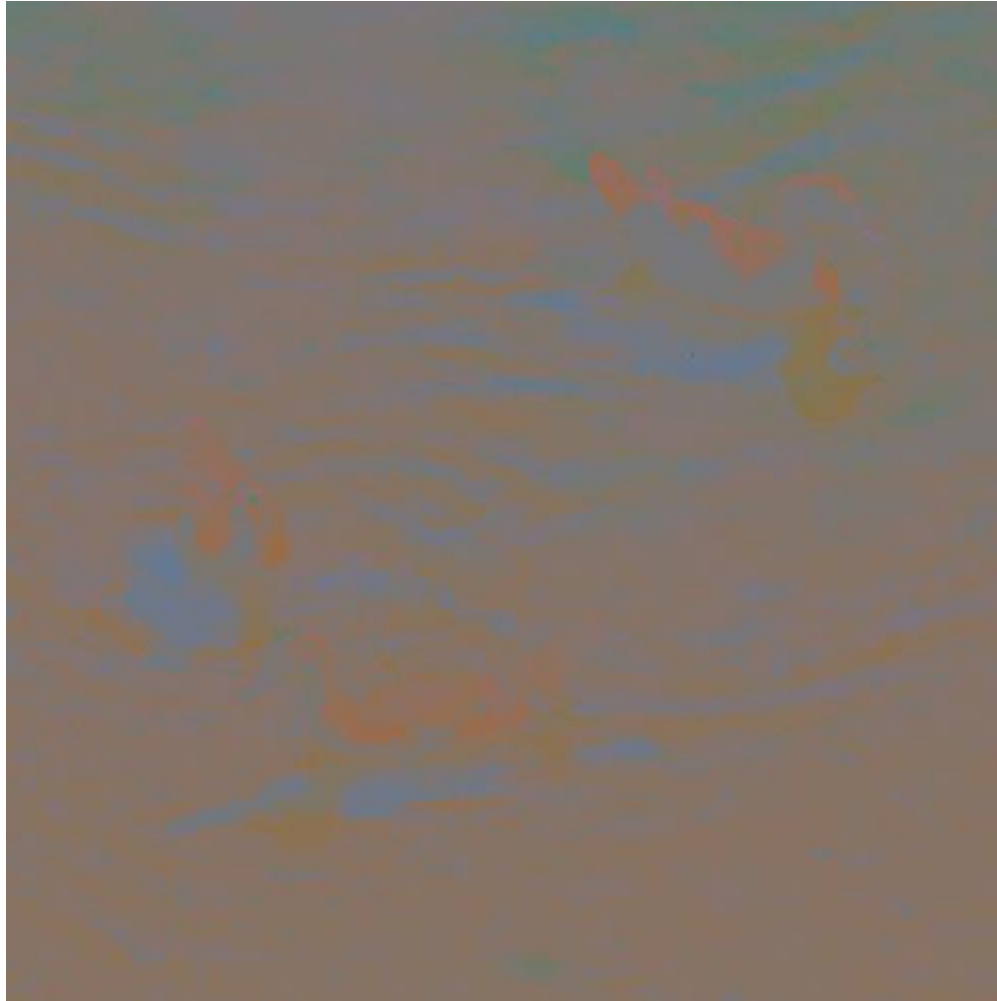
This is especially true when using color!

The eye has more rods (light-sensitive cells) than cones (color-sensitive cells).



Brightness is more important than color.

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Given only color, images are confusing:  
the eye cannot detect edges.

Brightness is more important than color.



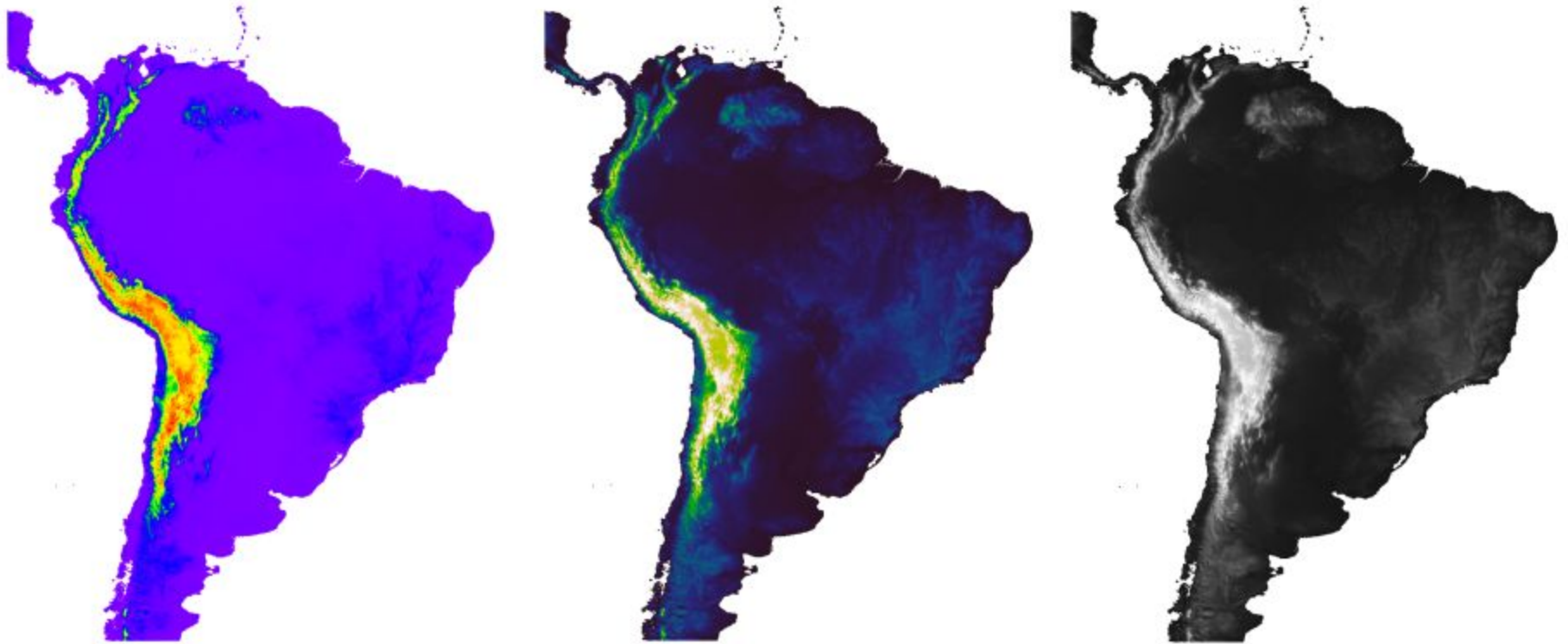
Given only brightness, what we're looking at is obvious.

Color maps without a monotonic increase in brightness often mislead:



The blue region looks lower than the surrounding purple...

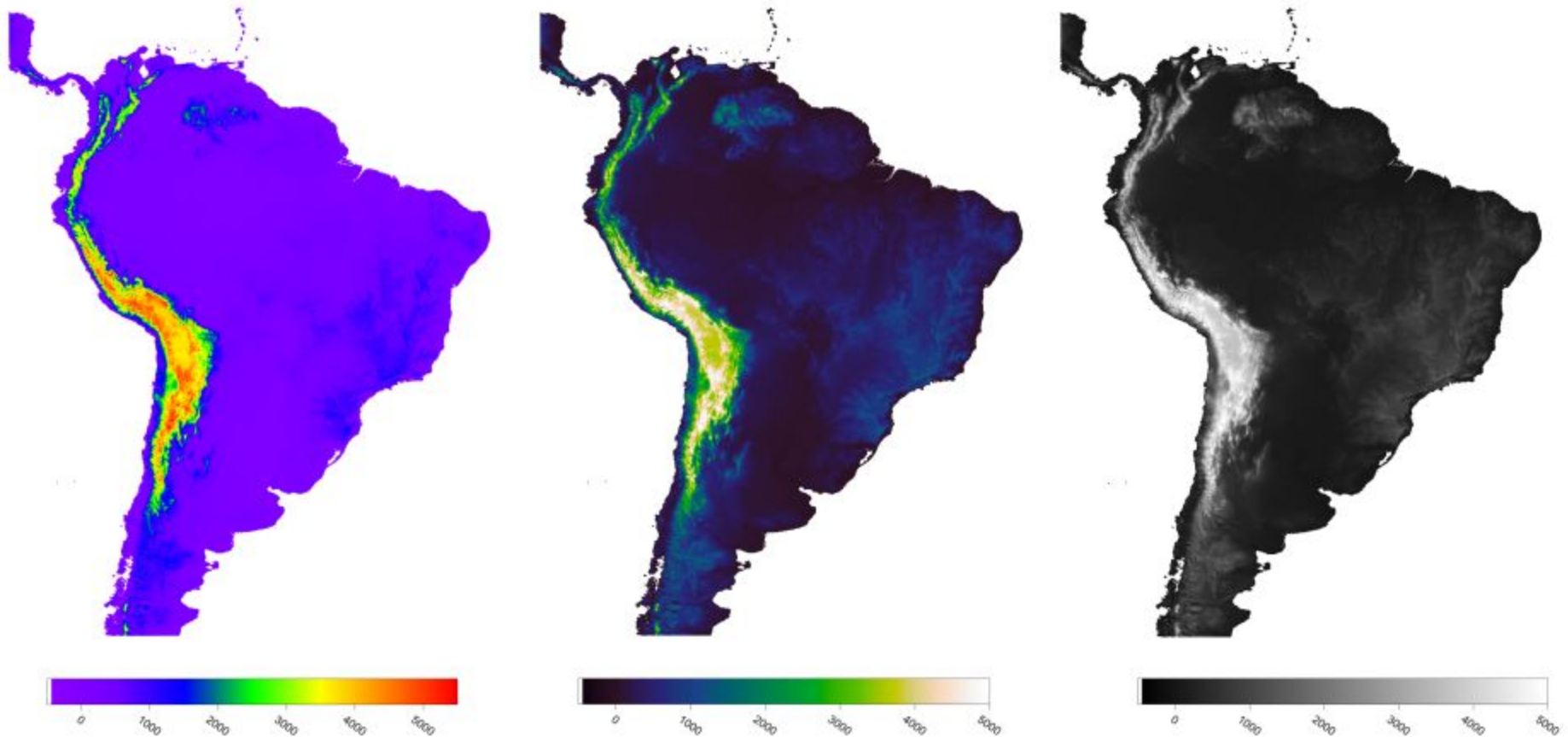
Color maps without a monotonic increase in brightness often mislead:



But this turns out to be an artifact of a misleading color bar!

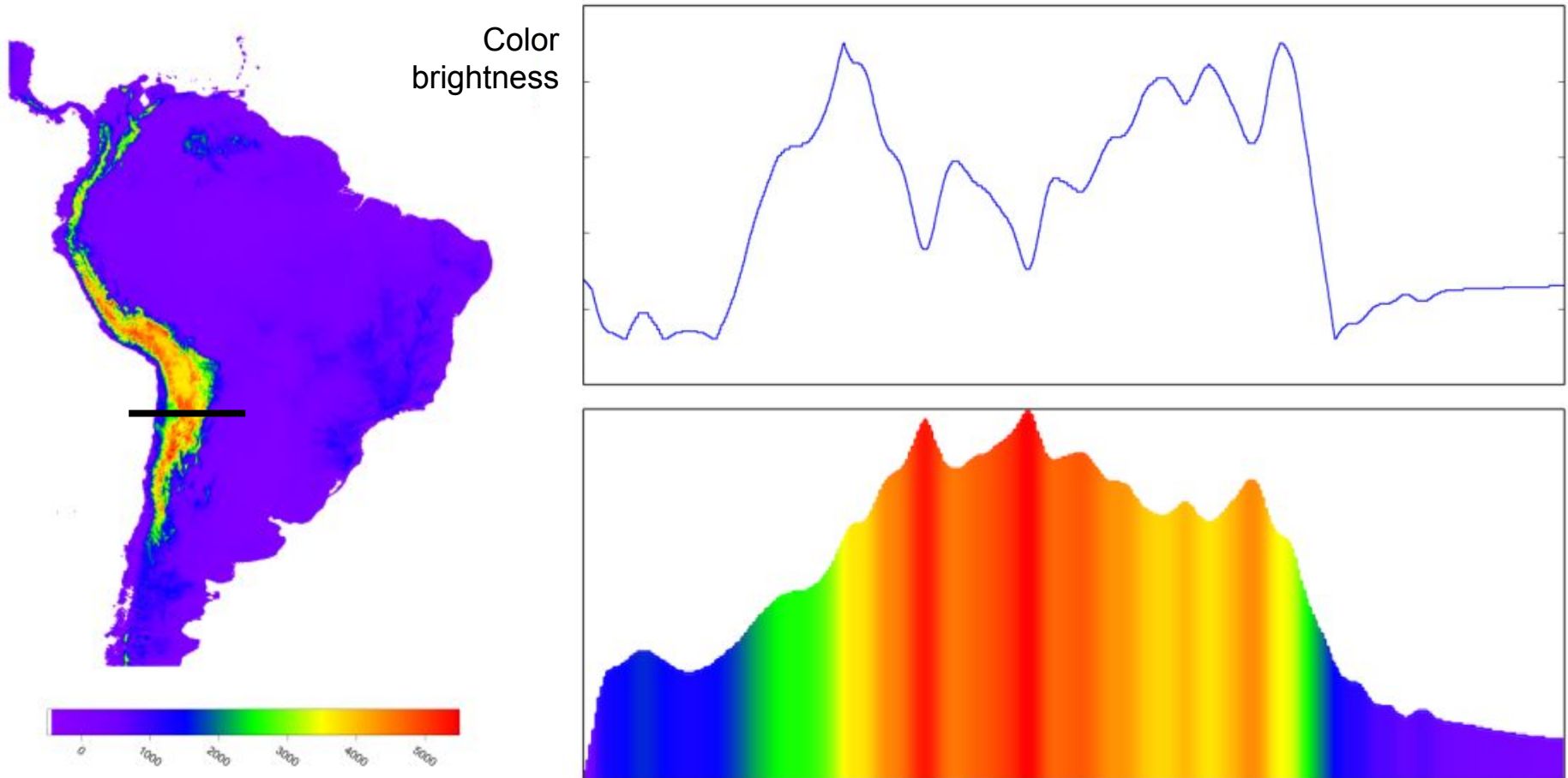


Color maps without a monotonic increase in brightness often mislead:



A good color map should be intuitive  
WITHOUT a color scale. This saves time  
and avoids mistakes.

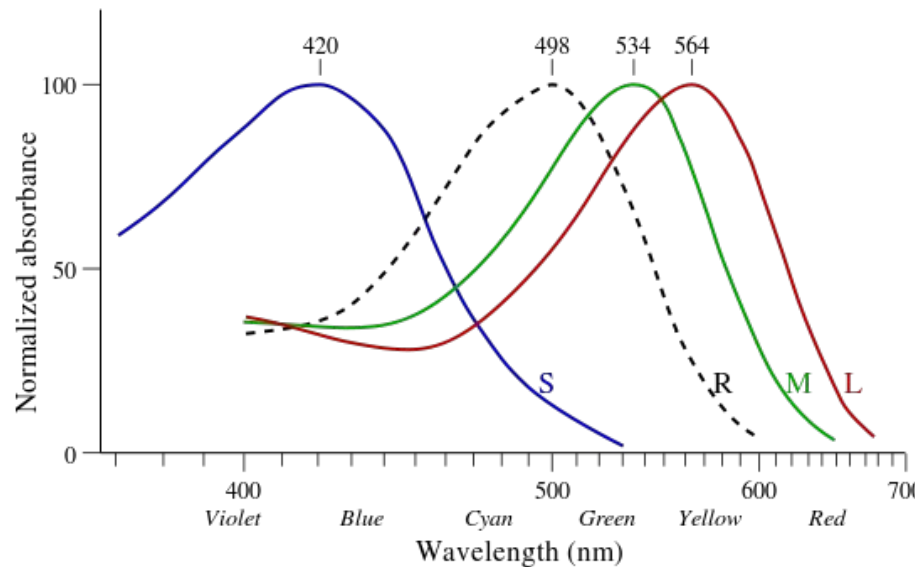
Color maps without a monotonic increase in brightness often mislead:



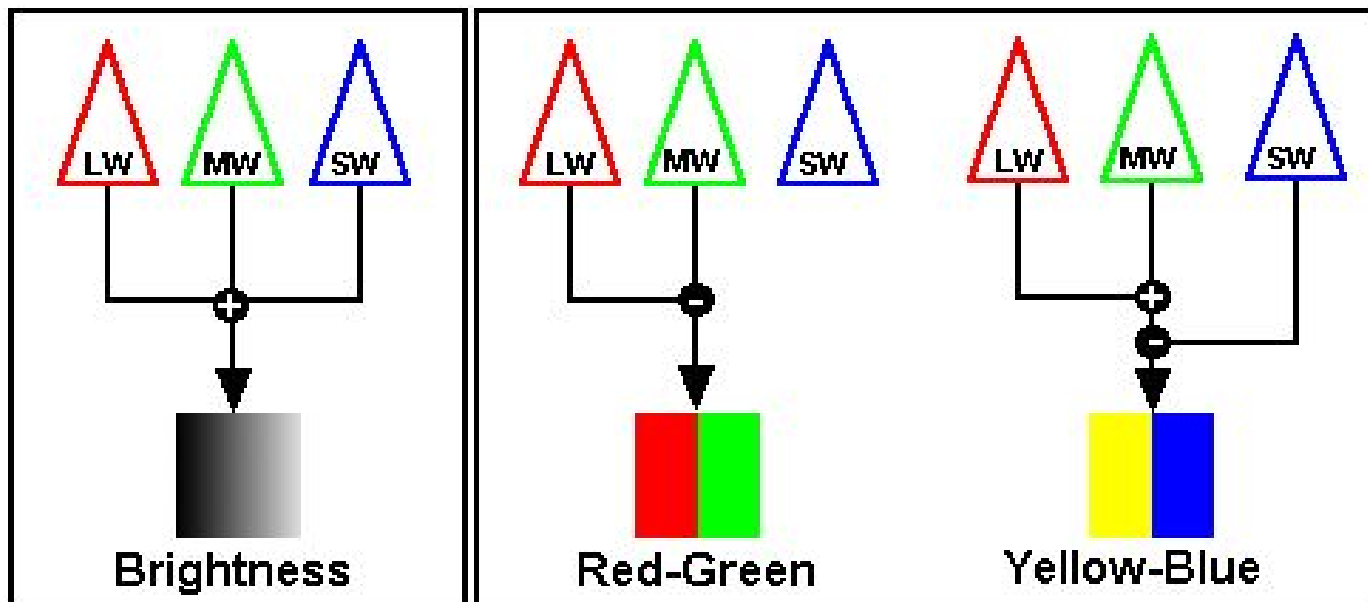
The blue looks lower (dimmer) than the purple, and the red lower than the yellow.

The brain sees color differences,  
not absolute colors

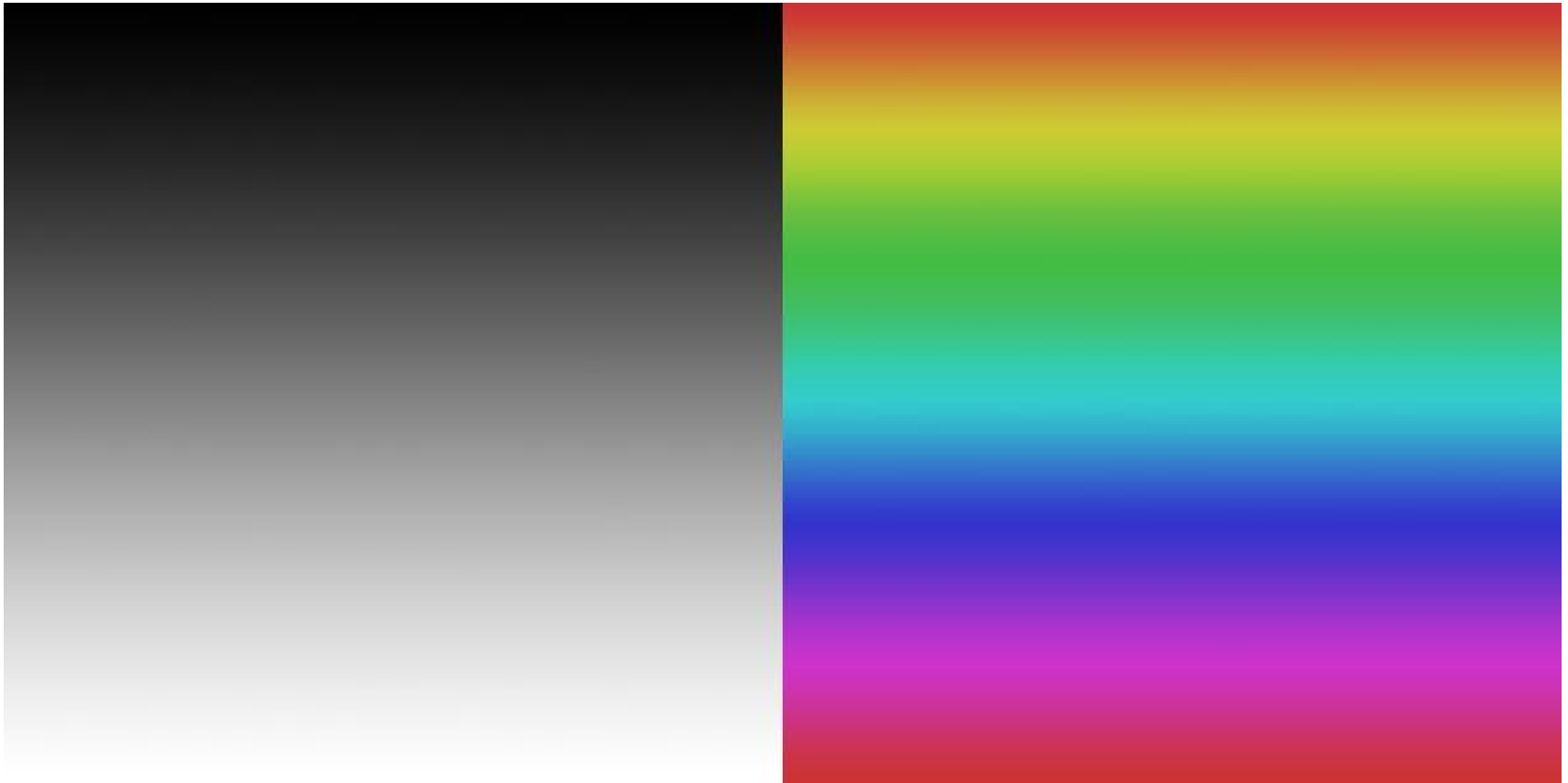
red/green and  
blue/yellow are  
*opponent pairs*



Wikipedia

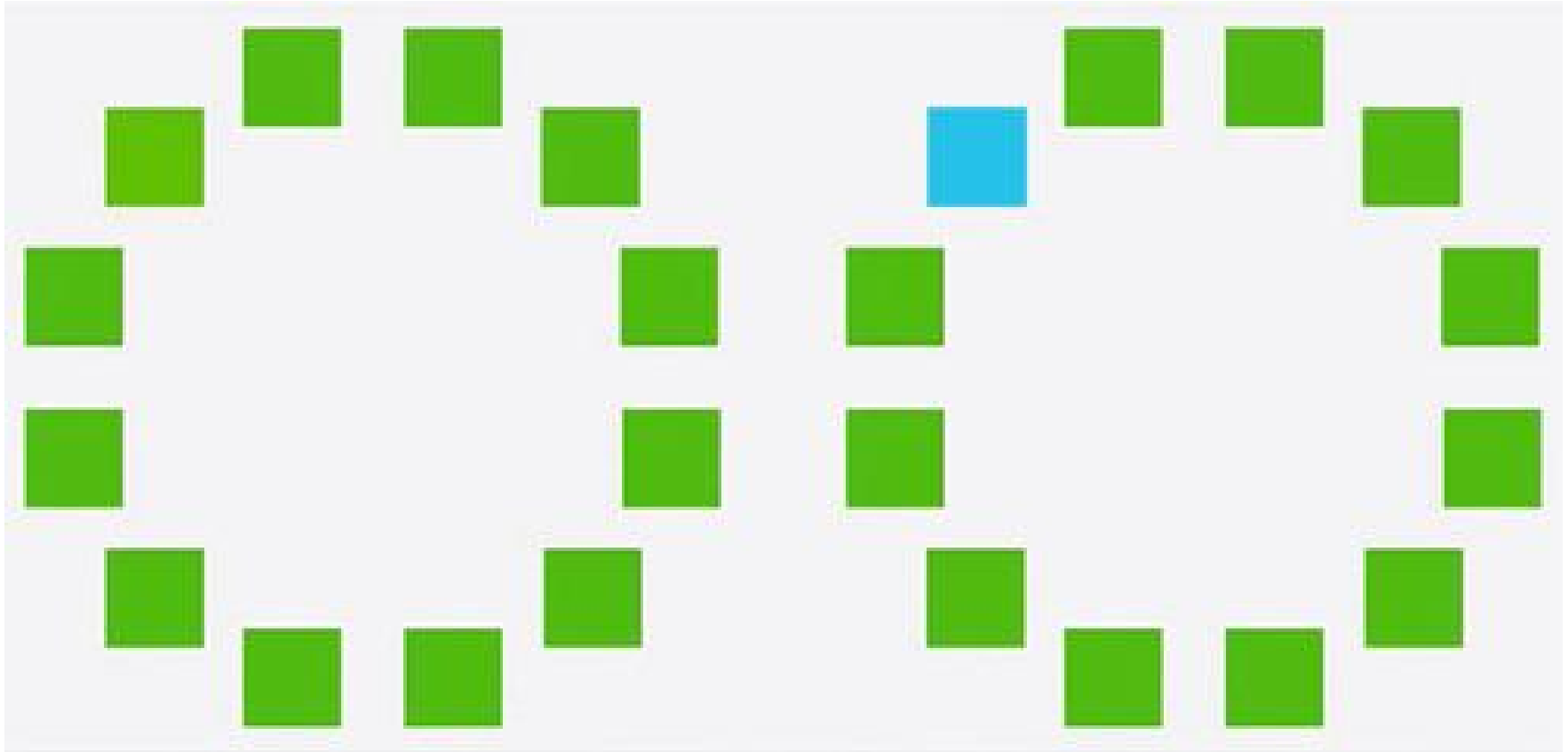


# Opponent colors lead to sharp edges in color gradients

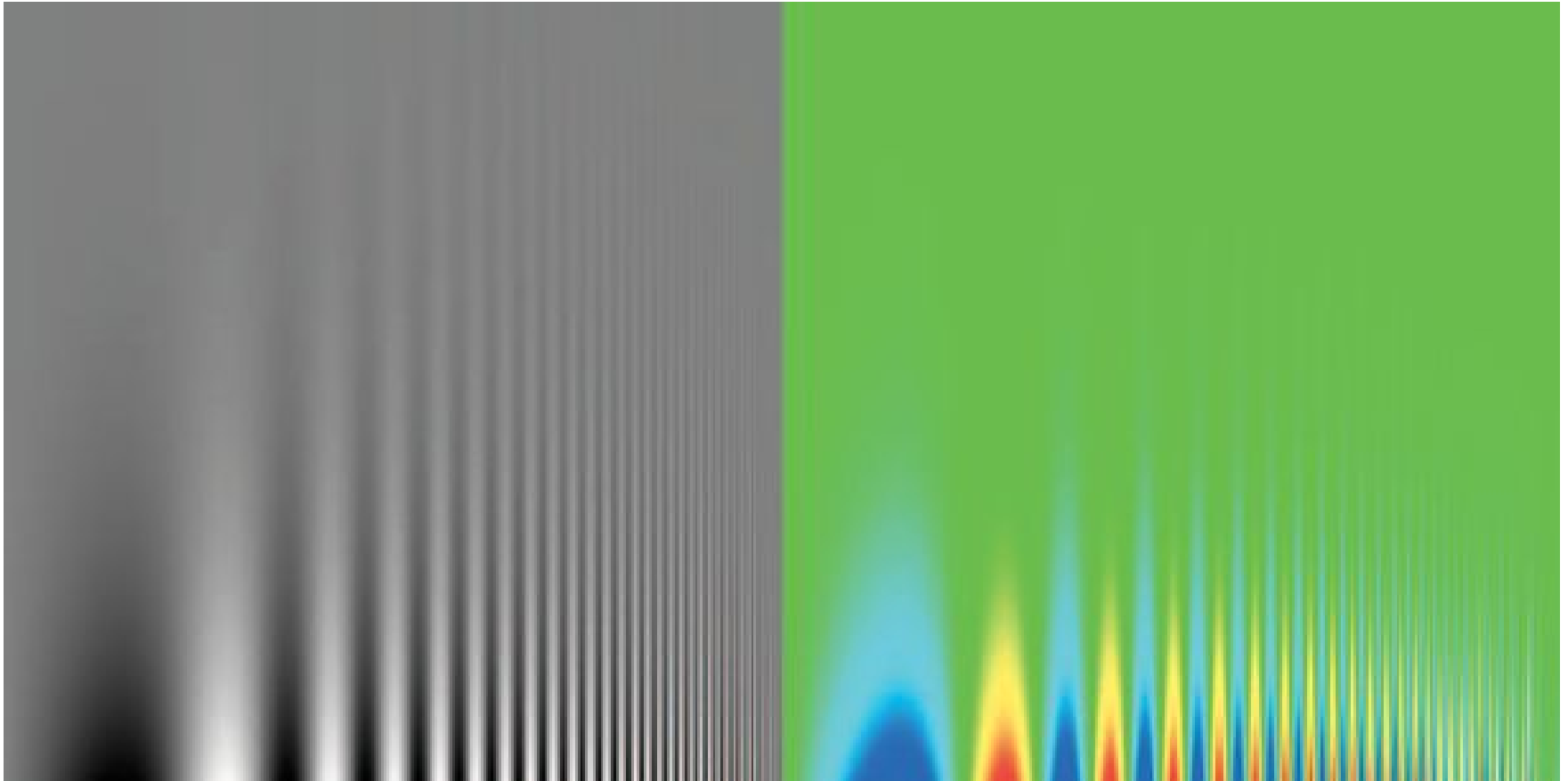


# Hue perception can depend on culture

Himba children more easily spot the outlier on the left than the one on the right.

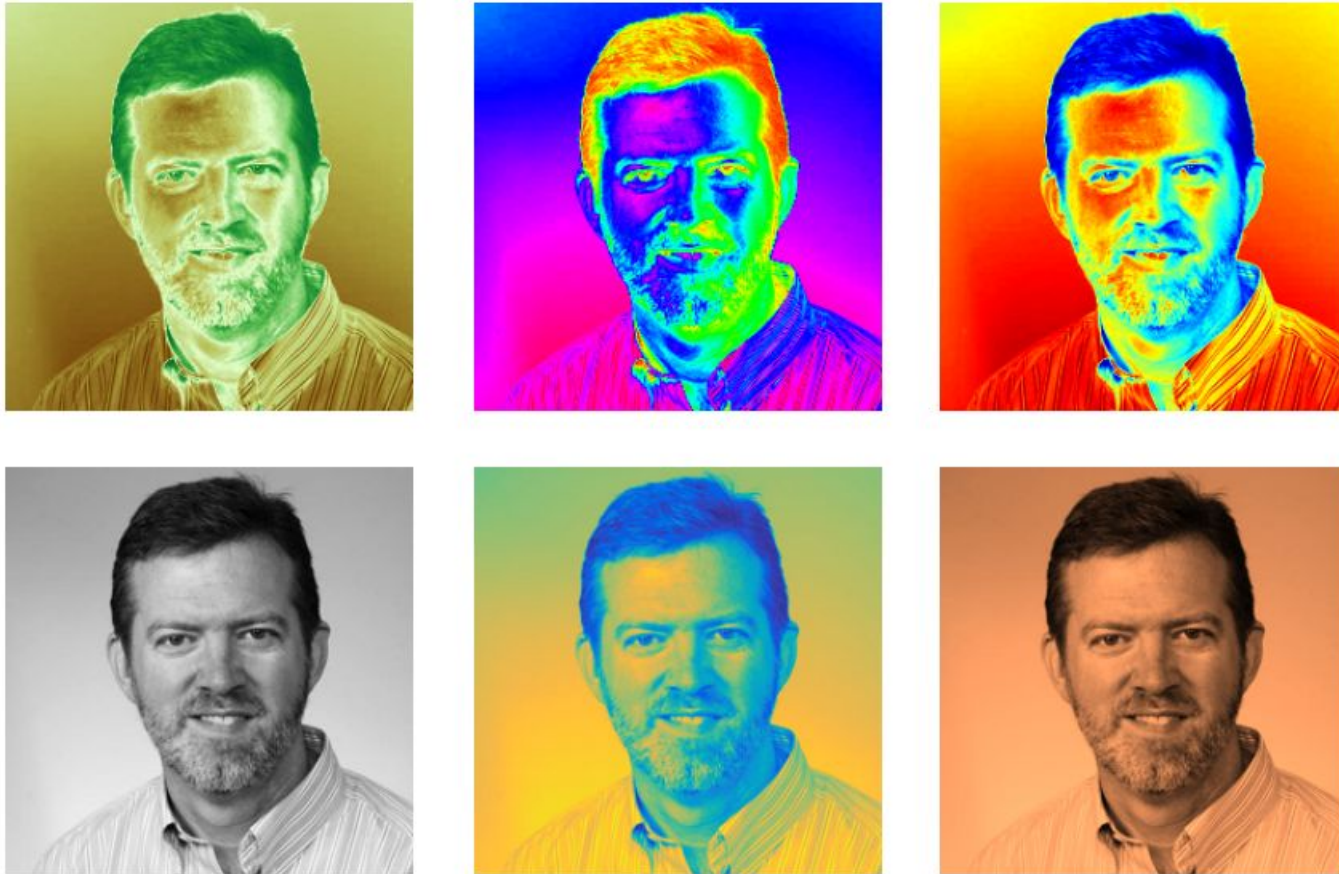


# Bad color maps can distort data interpretation



Same data: which colormap better shows the fine distinctions?

# Bad color maps can distort data interpretation

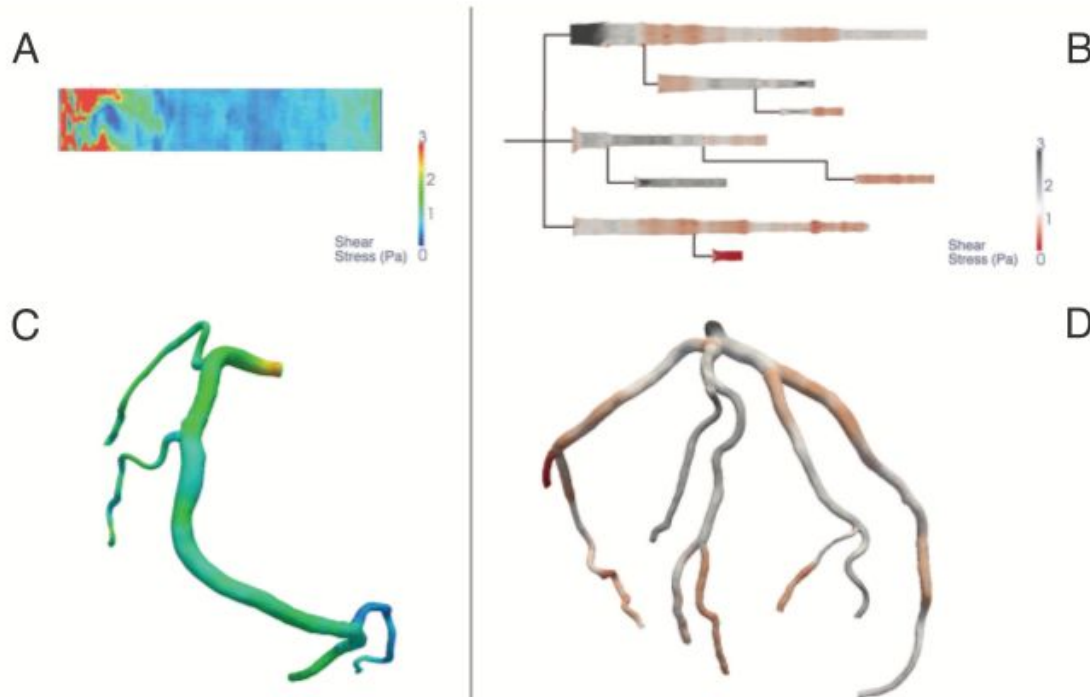


*Figure 12. Various color maps applied to a face image. The color maps in the bottom row have monotonically increasing lightness, resulting in a natural, recognizable image.*

# Bad color maps impair diagnostic accuracy

## Evaluation of Artery Visualizations for Heart Disease Diagnosis

Michelle A. Borkin, *Student Member, IEEE*, Krzysztof Z. Gajos, Amanda Peters, Dimitrios Mitsouras, Simone Melchionna, Frank J. Rybicki, Charles L. Feldman, & Hanspeter Pfister, *Senior Member, IEEE*



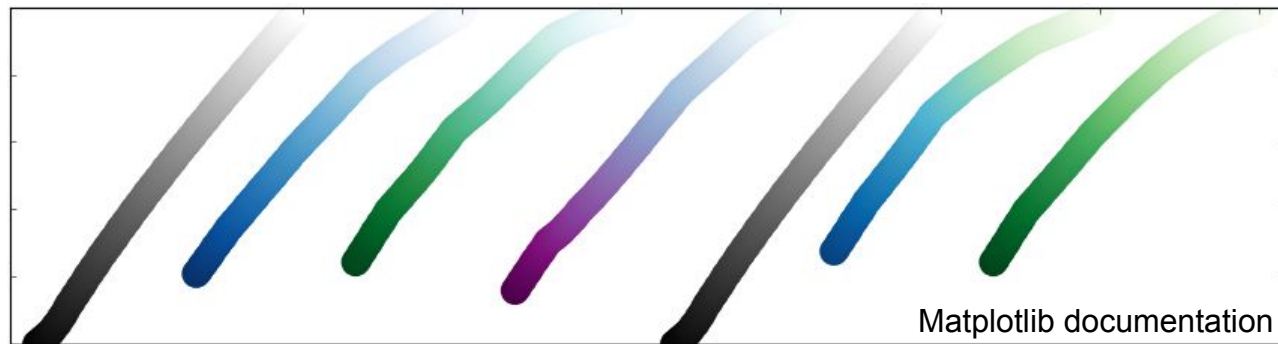
Physicians were faster and better at diagnosing heart disease when using a perceptual color scheme, even though they claimed to prefer the rainbow.



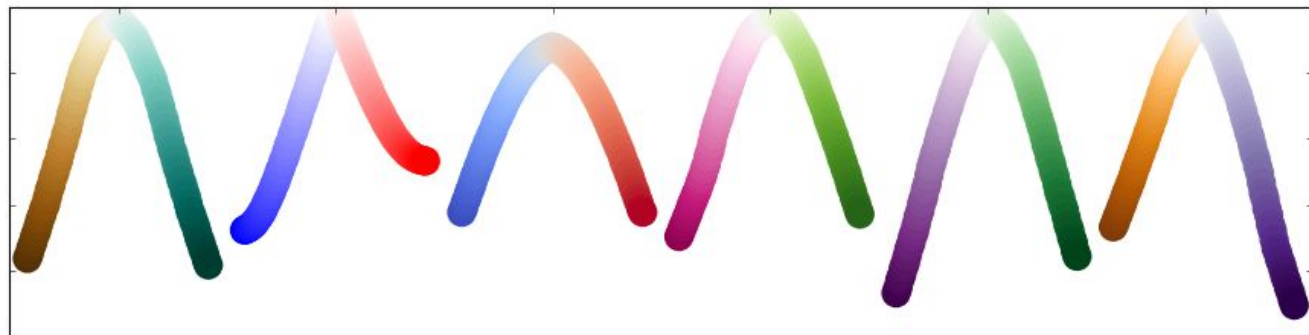
So which color map  
should you use?

A good color map should:

- 1) Use brightness as the primary encoding, and
- 2) Reflect the nature of the data.
  - Sequential, monotonic data (magnitude, intensity, brightness)



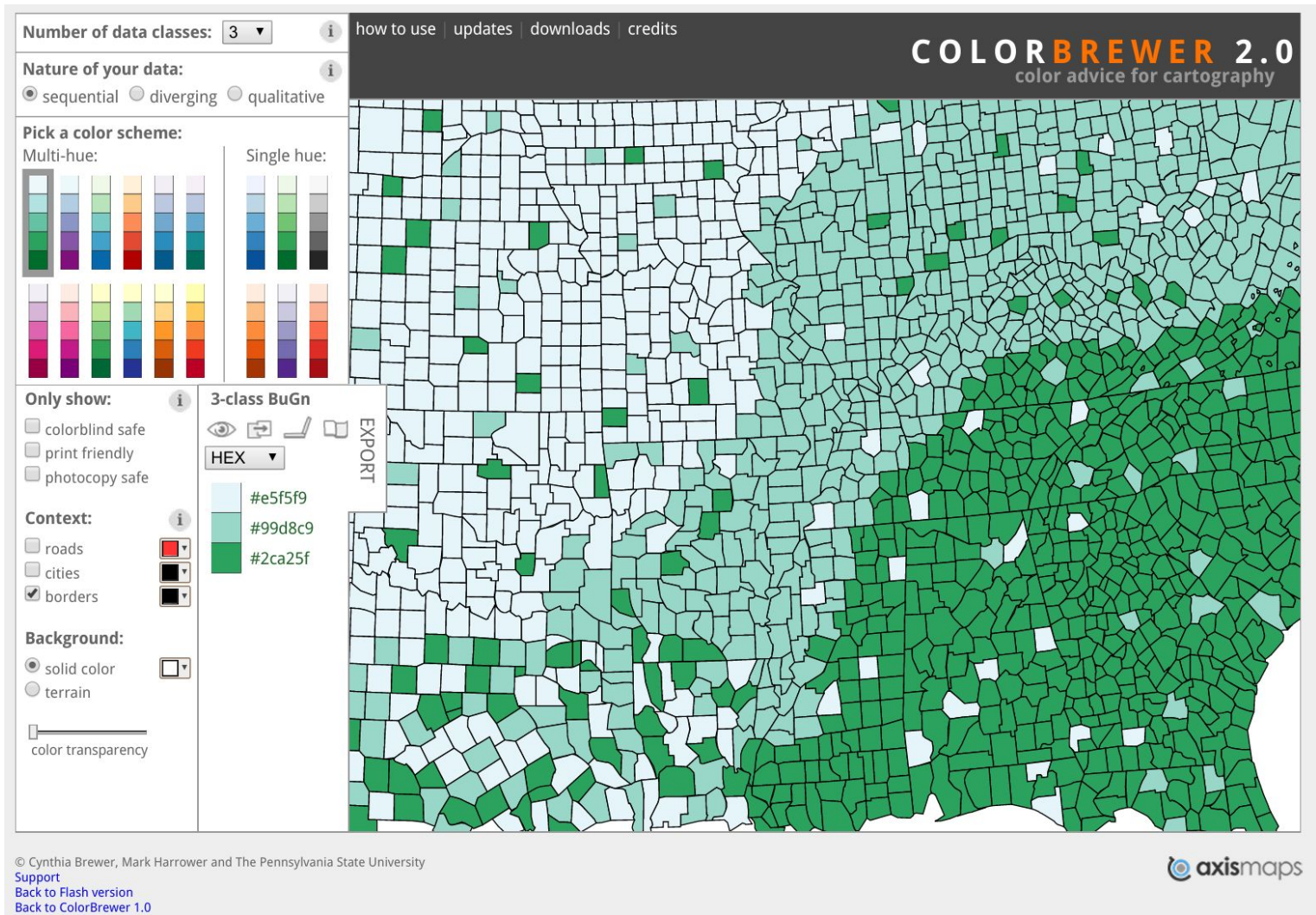
- Diverging data, with a critical transition (velocity, flux)



- Colormaps must be carefully designed for other data types (cyclic)

But remember to use brightness as the primary encoding!

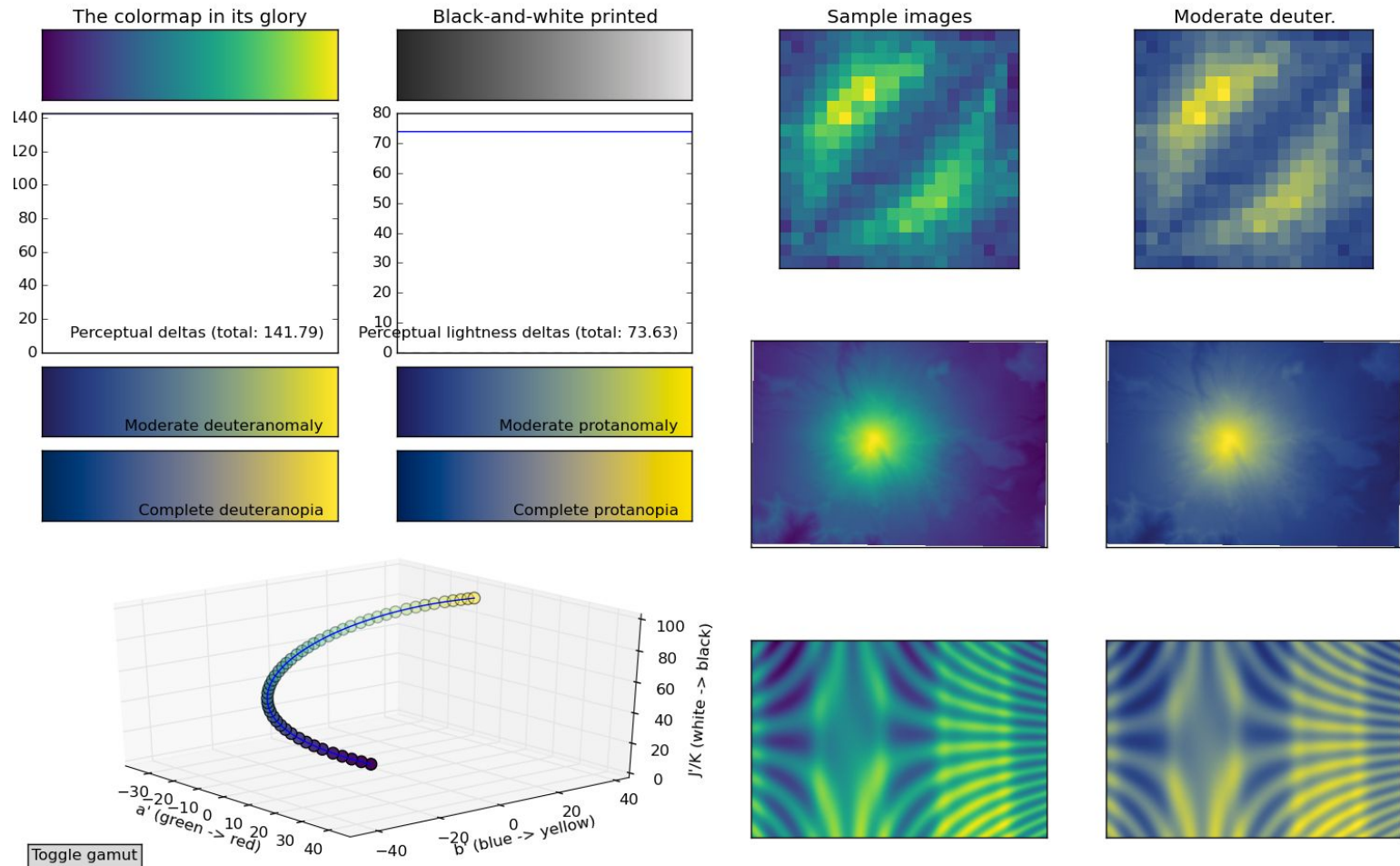
Great color schemes can be found on [colorbrewer2.org](http://colorbrewer2.org) :



These colormaps are built into IDL 8 (schemes 41-74)

# Even better color maps are accessible with Python:

Colormap evaluation: option\_d.py

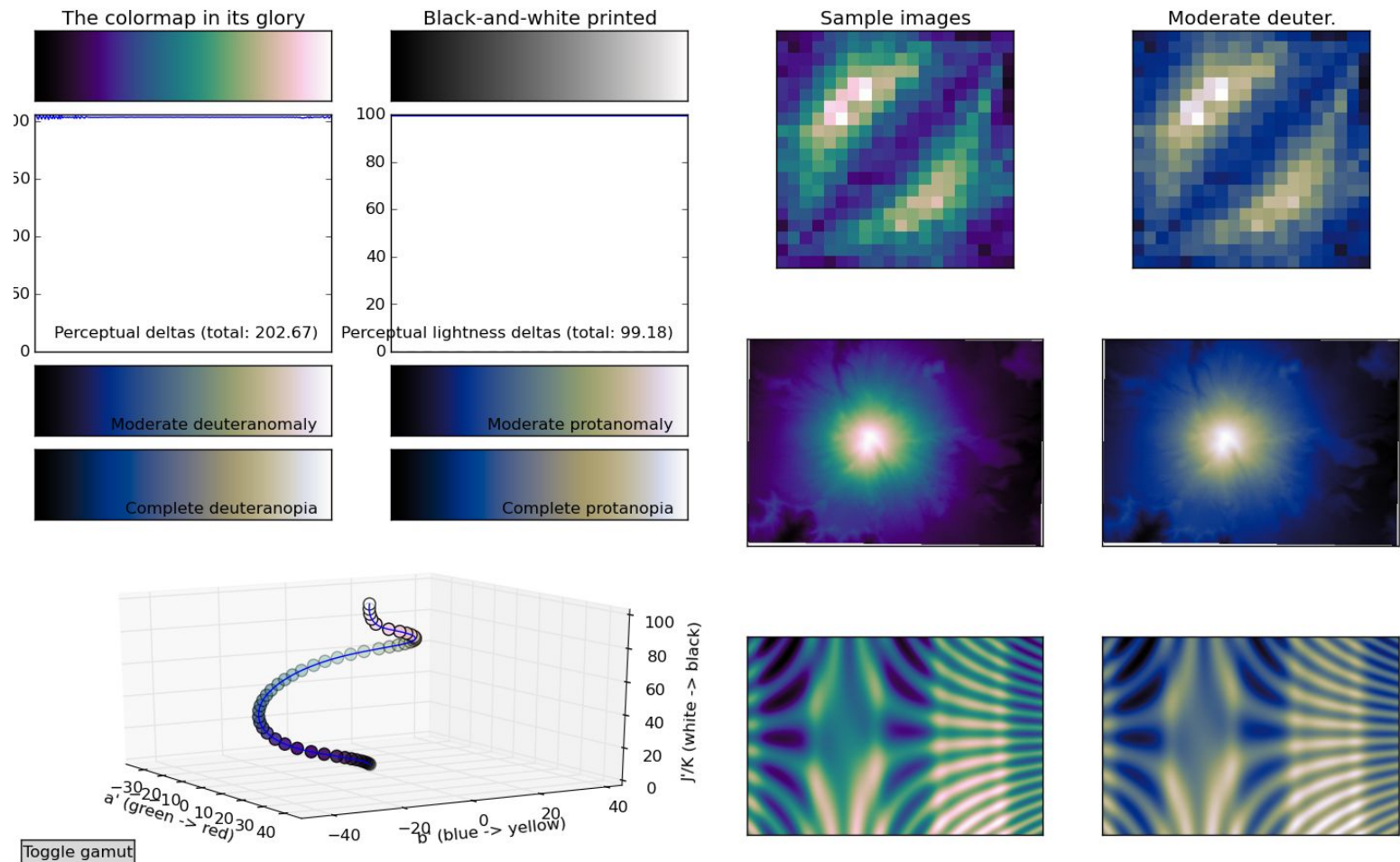


These color maps (and the colorbrewer maps) are available via IDL code available from me or my github page: [github.com/planetarmike/IDL-Colorbars](https://github.com/planetarmike/IDL-Colorbars)



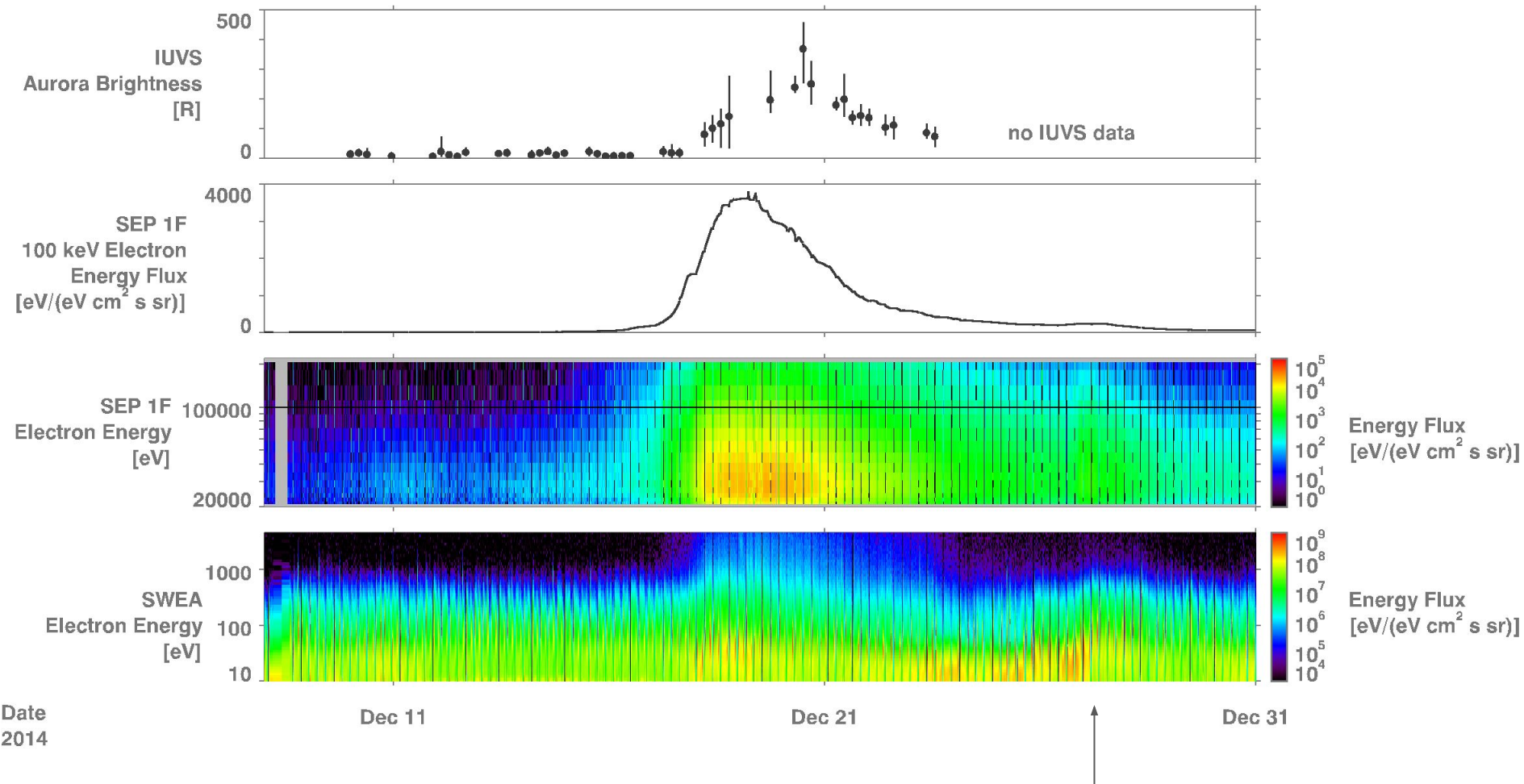
# Even better colorbars are accessible with Python:

Colormap evaluation: perceptual\_rainbow\_v3.py



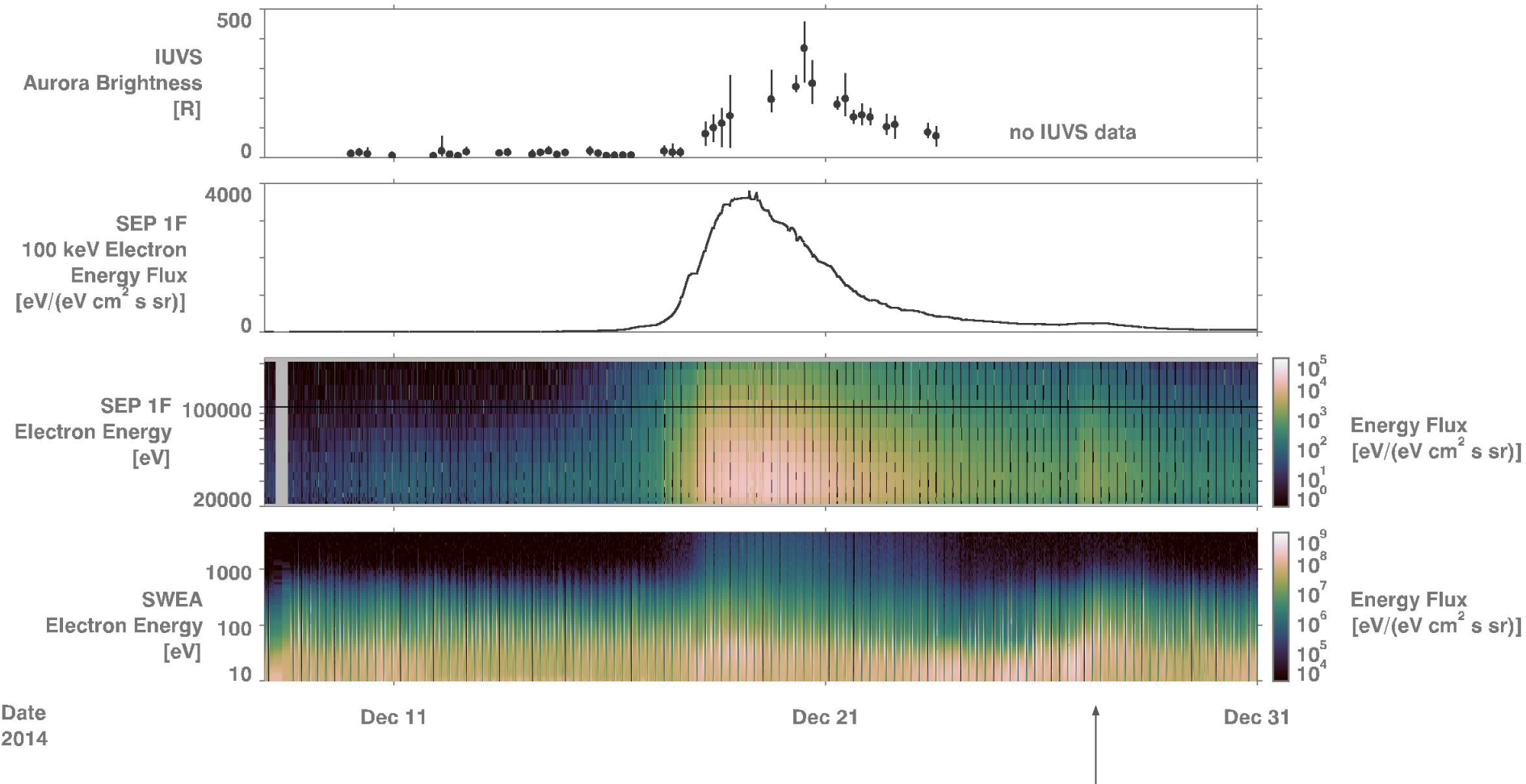
These color maps (and the colorbrewer maps) are available via IDL code available from me or my github page: [github.com/planetarymike/IDL-Colorbars](https://github.com/planetarymike/IDL-Colorbars)

# Perceptual colormaps improve data analysis



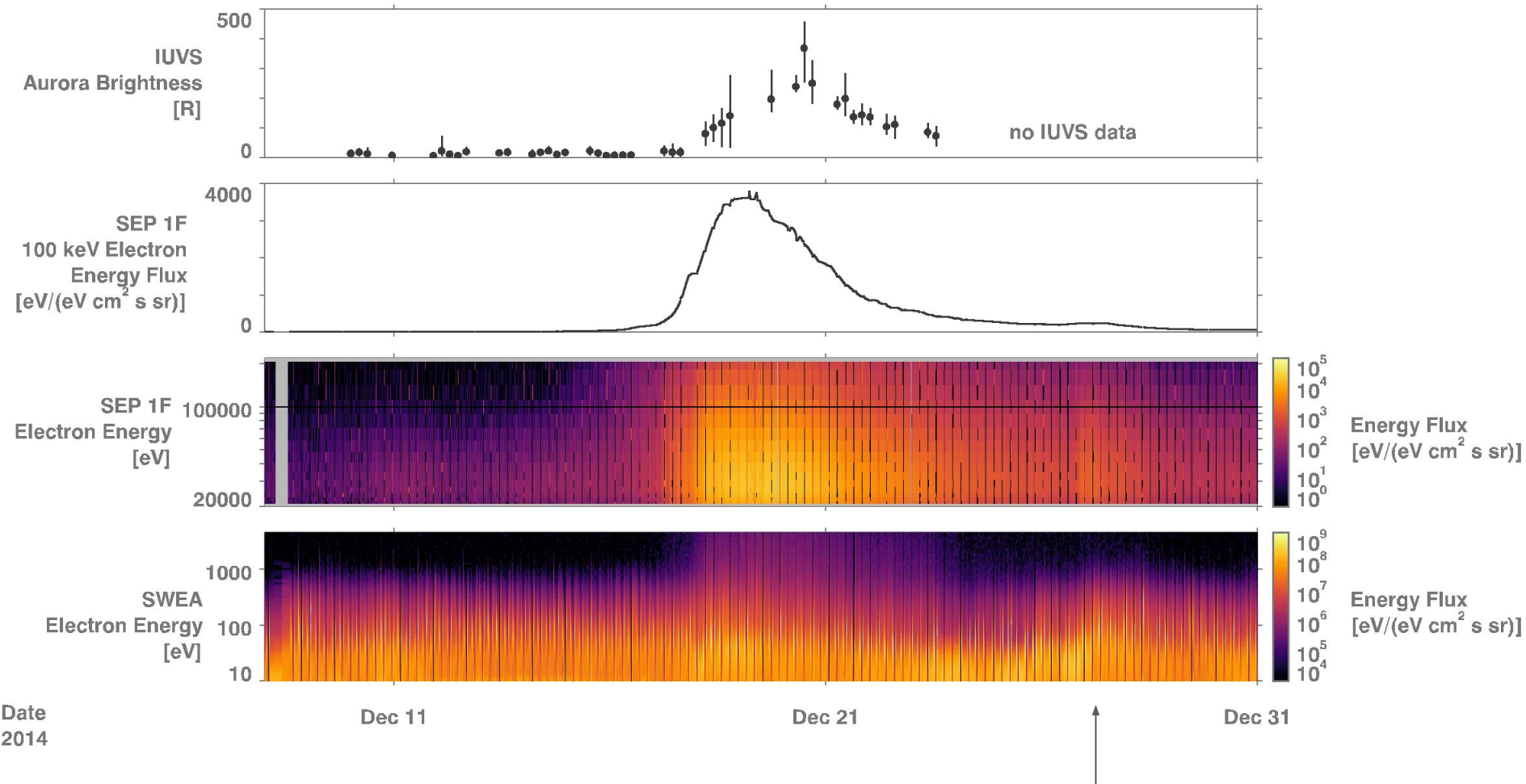
Which colormap does a better job of showing all the data, rather than highlighting a few specific transitions?

# Perceptual colormaps improve data analysis



Which colormap does a better job of showing all the data, rather than highlighting a few specific transitions?

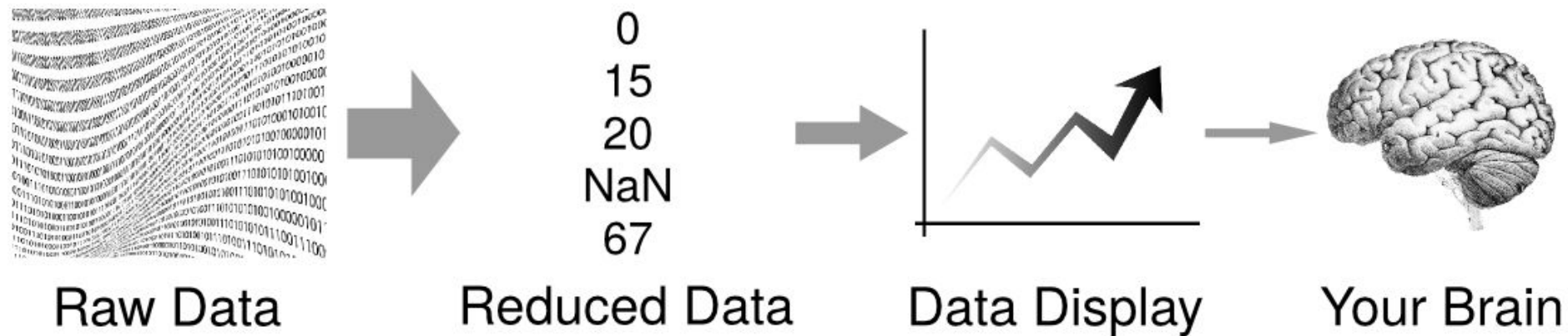
# Perceptual colormaps improve data analysis



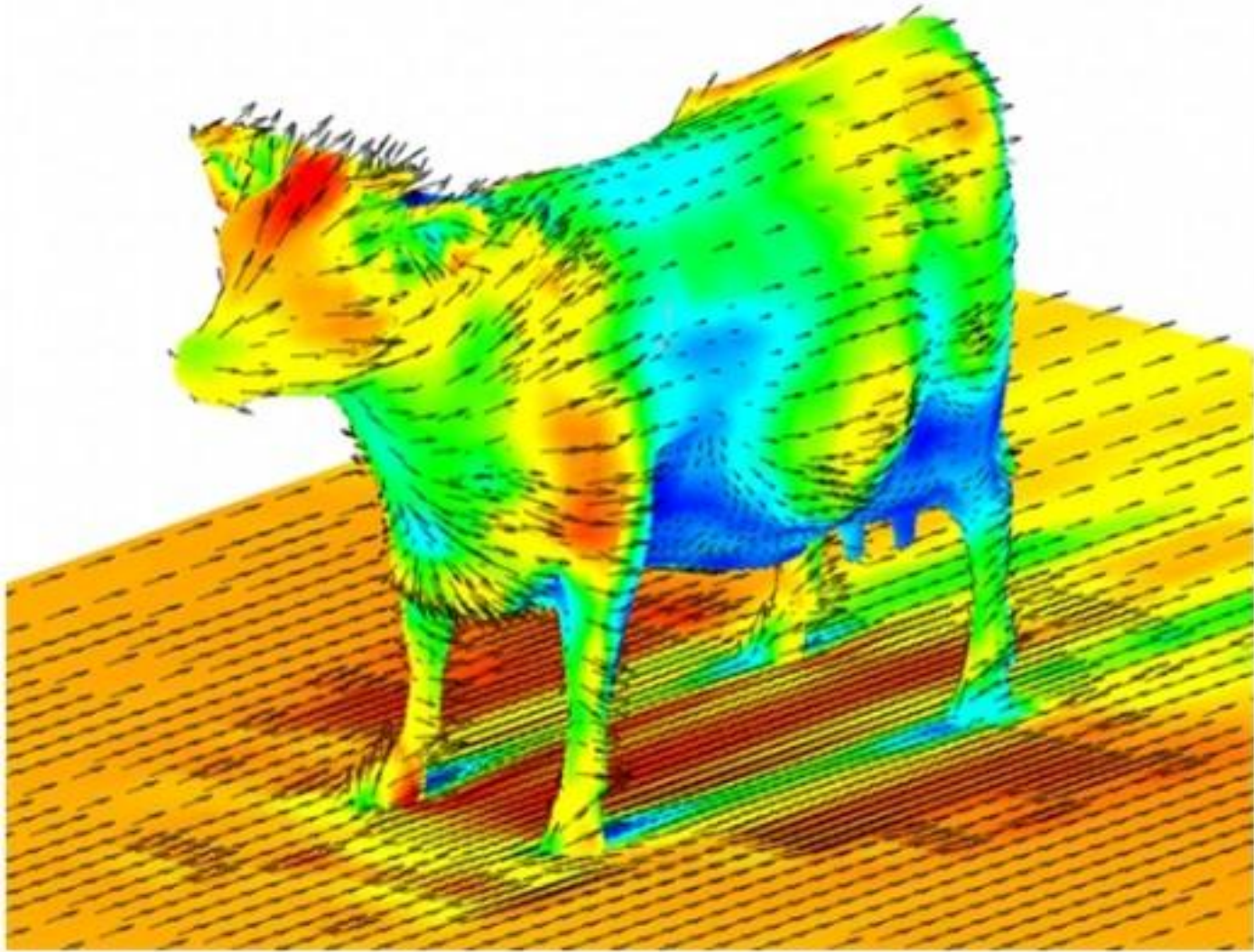
Which colormap does a better job of showing all the data, rather than highlighting a few specific transitions?



For accuracy and impact when displaying data, you must consider the way human vision works.



This is especially true when using color!



Friends don't let friends use bad color maps!

## Additional reading:

[http://www.mathworks.com/tagteam/81137\\_92238v00\\_RainbowColorMap\\_57312.pdf](http://www.mathworks.com/tagteam/81137_92238v00_RainbowColorMap_57312.pdf)

^^This MATLAB discussion of rainbow color bars and alternatives includes an excellent annotated bibliography.

[http://ieeexplore.ieee.org/xpl/login.jsp?tp=&arnumber=4118486&url=http%3A%2F%2Fieeexplore.ieee.org%2Fexpls%2Fabs\\_all.jsp%3Farnumber%3D4118486](http://ieeexplore.ieee.org/xpl/login.jsp?tp=&arnumber=4118486&url=http%3A%2F%2Fieeexplore.ieee.org%2Fexpls%2Fabs_all.jsp%3Farnumber%3D4118486)

^^“Rainbow color map (still) considered harmful.”

A valiant attempt to convince the scientific community that rainbow color maps are as dangerous and unnecessary as GOTO statements in computer code.

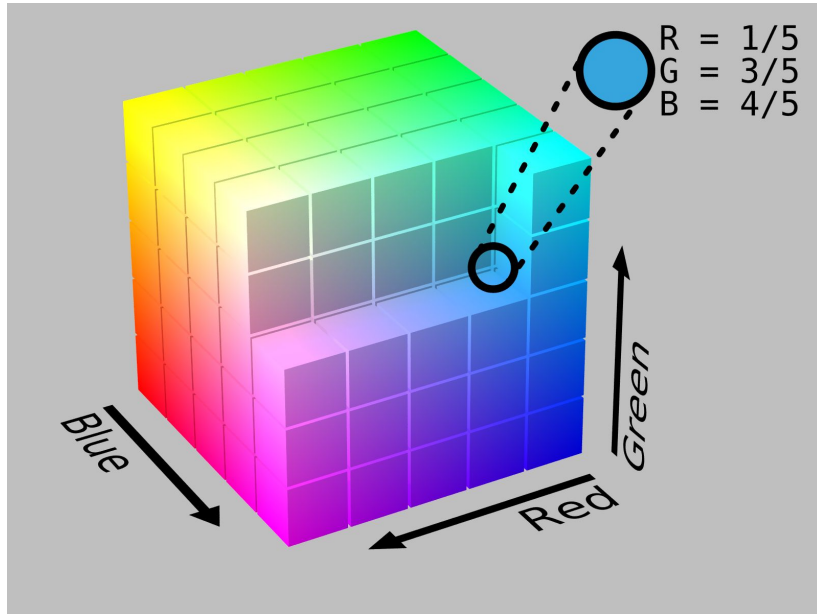
“The Smallest Effective Difference”, chapter 4 of *Visual Explanations* by Edward Tufte

This chapter contains essential information for producers of data graphics, explaining that subtle, natural distinctions are almost always better than trying to make everything obvious and bold.

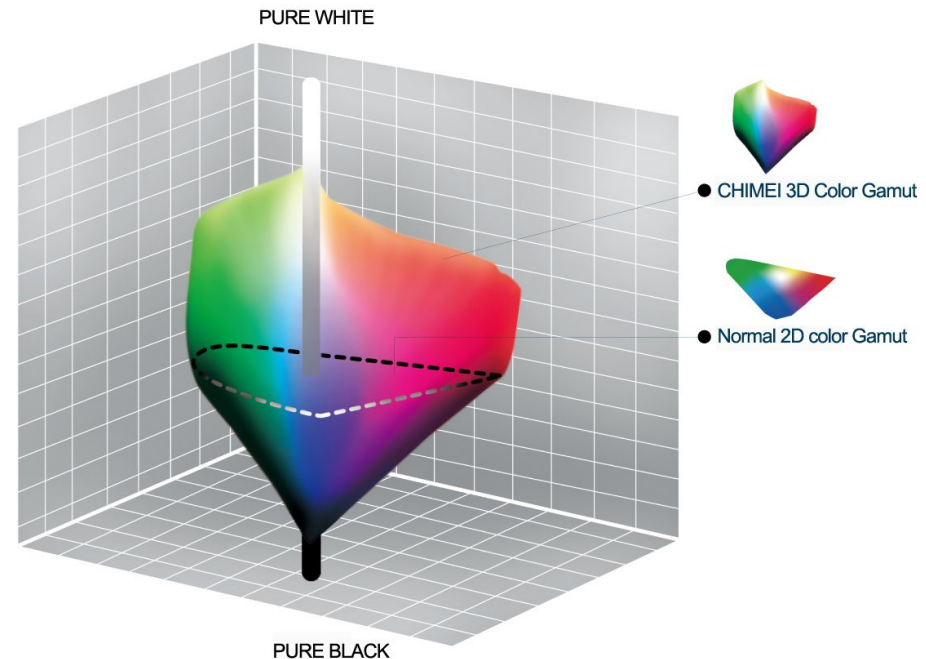
Backup

# Good color maps work with the visual system, not against it!

## They are designed in perceptual color spaces:



RGB color space:  
good for monitors, not people.



In a perceptual color space,  
euclidean distance is  
perceived color difference.

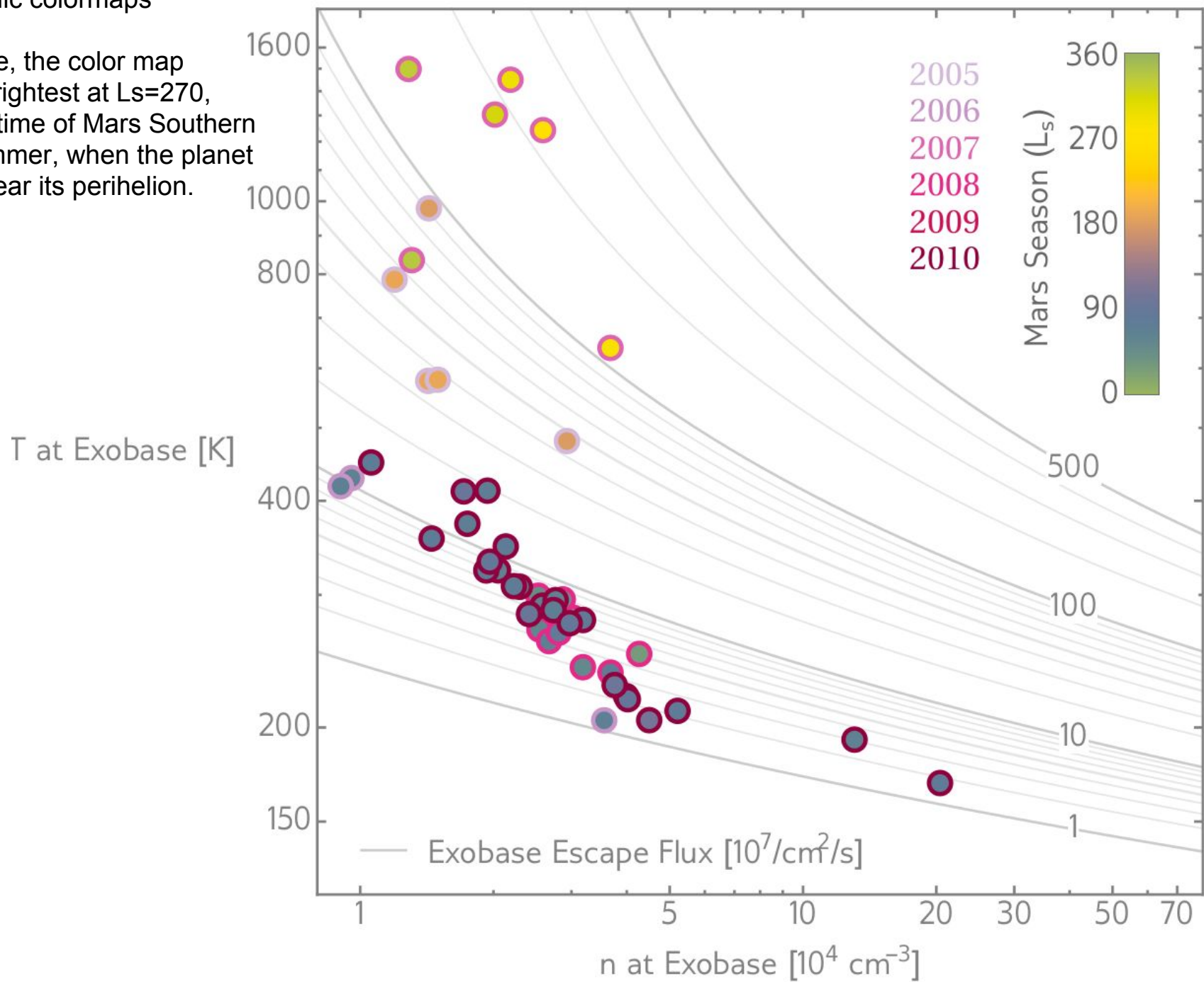
There are *excellent* python tools to do color map design:

[github.com/matplotlib/viscm](https://github.com/matplotlib/viscm)

## Cyclic colormaps

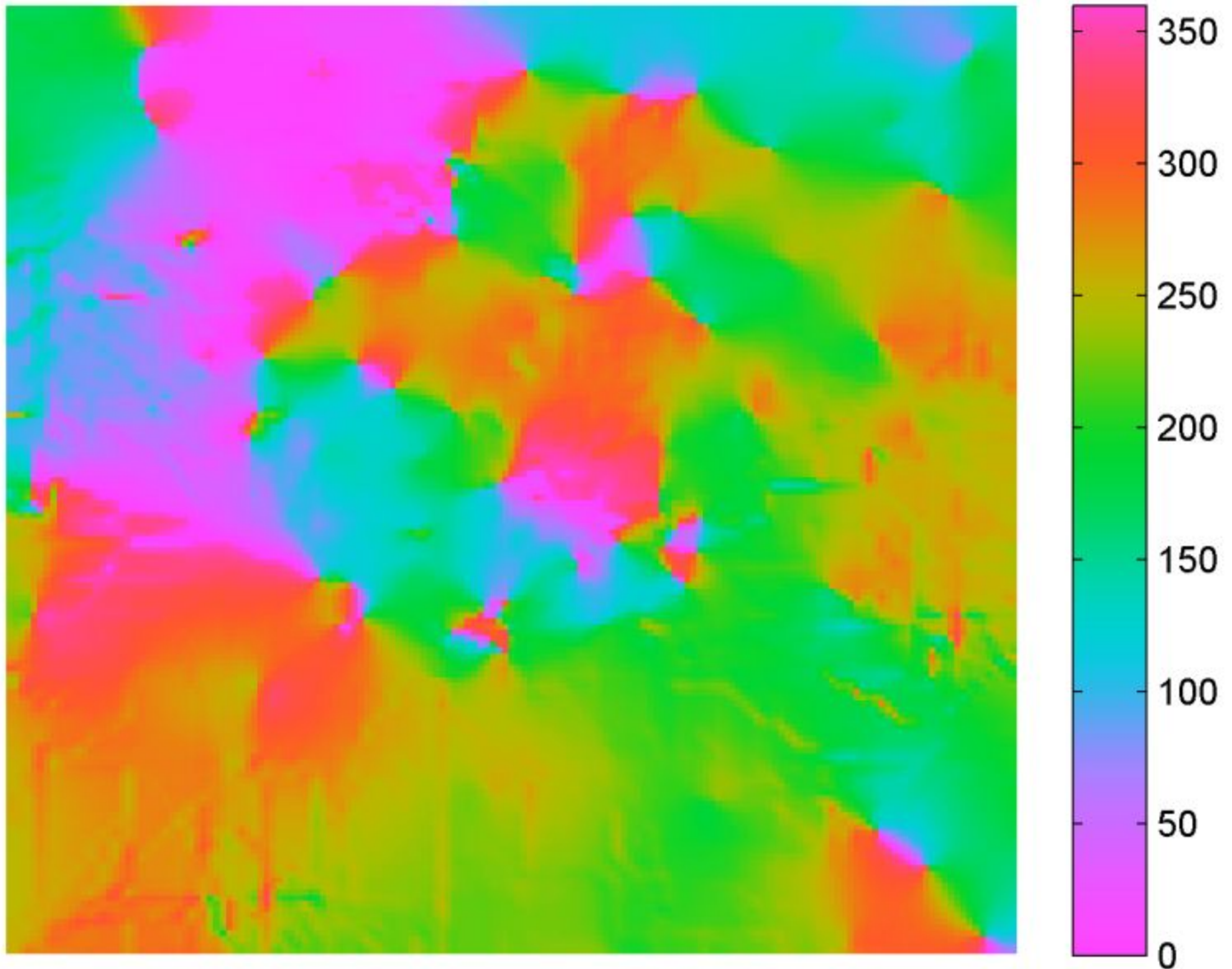
Here, the color map is brightest at  $L_s=270$ , the time of Mars Southern Summer, when the planet is near its perihelion.

## Measurements of H Escape at Mars





## Cyclic colormaps



BAD: brightness is not the primary encoding!

